

Placeholders

In order to use placeholders, you must install uQueue on your Spigot subervers. The Spigot version of the plugin doesn't have any configuration and requires [PlaceholderAPI](#).

Placeholder	Value	Example
%uqueue_is_queued%	true if the player is queued for a server, false if they aren't.	true
%uqueue_queue_position%	The queue position the player is in. Returns 0 if the player isn't queued.	3
%uqueue_queue_length%	The total length of the queue the player is in. Returns 0 if the player isn't queued.	10
%uqueue_queued_for%	The server the player is queued for. Returns an empty string if the player isn't queued.	skyblock
%uqueue_queued_for_display_name%	The display name of the server the player is queued for. Returns an empty string if the player isn't queued.	Skyblock

To customize the values shown when the player isn't queued, I recommend using the plugin [Conditional Text Placeholders](#).

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